

7th DIBC OPEN BOWLING TOURNAMENT 2019

Dubai International Bowling Centre, Al Mamzar, Dubai - UAE
1 – 30 March 2019

TOURNAMENT RULES & REGULATIONS

OBJECTIVE

This tournament is organized to bring bowlers together in Dubai in the spirit of goodwill and camaraderie and promote the bowling sport.

1. Sanction & Playing Rules

The tournament is sanctioned by EBF, ABF, and World Bowling, and playing rules will be in accordance with WB standards.

2. Eligibility

This tournament is open to bowlers in good standing with their federations/associations/clubs.

3. Divisions

The tournament will be played in the following divisions:

- ❖ Open Division: Men, Women & Youth including bowlers from the lower divisions.
- ❖ Graded A: Men, women with latest DIBC/KIBC average of 195 and below, and UAE Youth.
- ❖ Graded B: Men, women with latest DIBC/KIBC average of 175 and below, and UAE Youth.
- ❖ Youth: Youth bowlers born on 1st January 2001 or after.
- ❖ Graded Divisions require minimum 18 games played as of 31 December 2018 (current league bowlers) and 28 February 2019 (new bowlers) in DIBC or KIBC.
- ❖ The tournament management reserves the right to reclassify UAE Youth bowlers for the Graded Divisions.
- ❖ Ladies Handicaps: 8 pts. per game in the Open Division and 5 points in the Graded Divisions up to the Final Rounds.
- ❖ Players in the higher divisions cannot qualify for the lower divisions, and players in the lower divisions must qualify first in their lower division before joining the higher divisions.

4. Format

ROUND 1: QUALIFYING ROUND

- ❖ Participants must bowl a total of 9 games in blocks of 3 games.
- ❖ Each 3-game block will be played on a pair of lanes.
- ❖ Lane assignments will be by draw.
- ❖ Participants may bowl multiple entries with the highest 3 blocks to count towards the 9-game total.
- ❖ Open Division:
 - Top 2 plus next 2 UAE qualifiers proceed to Round 3
 - Positions 5-22 + 2 from Desperado Squad advance to Round 2.
- ❖ Desperado Squad:
 - Played over 1 game on a pair of lanes with full entry fee (minimum 8 squads played to qualify), no lane dressing.
 - Top 2 bowlers will advance to Round 2.
- ❖ Graded Divisions A, B, and Youth:
 - Top 12 qualifiers + Top 3 from Desperado Squad in Graded A & B divisions will advance to the Final Round.
 - Top 12 in the Youth Division will advance to the Final Round.
- ❖ Last Qualifying Dates:
 - Graded B: 25 March 2019 Youth: 28 March 2019
 - Graded A: 27 March 2019 Open: 29 March 2019

ROUNDS 2 & 3: SEMI-FINAL & FINAL ROUNDS

Division	No. of Qualifiers	No. of Games	Date & Time
OPEN	Top 2 + next 2 UAE bowlers receive bye & proceed to Round 3, Pos. 5-22 + 2 from Desperado Squad bowl in Round 2 (Cut to Top 10)	6 Games	ROUND 2 (SEMI-FINALS) 30 March 2019, Saturday 11:00am
	Top 10 plus Top 2 + 2 next UAE bowlers from Round 1 (14 Players)	8 games	ROUND 3 (FINALS) 30 March 2019, Saturday 4:00pm
YOUTH	Top 12	8 games	FINALS 29 March 2019, Friday 2:00 pm
GRADED A	Top 12 + 3 from Desperado Squad (15 players)	8 Games	FINALS 28 March 2019, Thursday 8:00pm
GRADED B	Top 12 + 3 from Desperado Squad (15 players)	8 Games	SEMI-FINALS 26 March 2019, Tuesday 8:00pm

❖ Lane movement:

One pair of lanes after every game; bowlers assigned on the left lane move to the left while bowlers assigned on right lane move to the right.

5. Entry Fees

	Open Division	Graded A & B	Youth
Registration (with 1 Squad):	AED. 300	AED. 250	AED. 200
Entry Fee (per squad):	AED. 90	AED. 80	AED. 70
Desperado Squad:	AED. 200	AED. 150	
S/F & Final Rounds:	AED. 300	AED. 250	AED. 200

- Entries on first come, first served basis.
- Players from a lower division pay the corresponding fees to join a higher division.

6. Refund

Entry fees paid are non-refundable and non-transferable. Any participant who fails to show up for the scheduled squad will be disqualified and the entry fees forfeited.

7. Dress Code

- ❖ Bowlers are required to be dressed with a sense of decorum and in accordance with accepted standards especially in Rounds 2 & 3 (no short or cropped pants, no blue denim pants, no sleeveless shirts, and no very short skirts).
- ❖ Participants may be requested to wear the official tournament T-shirts if any.

8. Tie Breakers

- ❖ Last Qualifying Position:
 - Any tie will be broken in this order of priority:
 - Higher highest 3-game block, 2nd highest 3-game block, 3rd highest 3-game block in that order
 - Higher highest game, 2nd highest game, 3rd highest game in the 9-game total in that order
 - If a tie still exists, a one-ball roll off on a complete set of pins will be used and repeated to break the tie.
- ❖ Desperado Squad: One-ball roll off on a complete set of pins, repeated until the tie is broken.
- ❖ Last Semi-Final Round Position:
 - One-ball roll off on a complete set of pins will be used and repeated until the tie is broken.
- ❖ Final Positions:
 - Positions 1 to 4: One-ball roll off on a complete set of pins, repeated until the tie is broken.
 - For ties in any of final positions from 5th to 24th, prizes will be combined and divided by the number of winners in the tied positions.
- ❖ No handicap will apply in any one-ball roll off.

9. Prizes

- ❖ Prizes will be awarded as per separate list.

10. Schedule

- ❖ Please refer to separate Squad Chart.
- ❖ The Tournament Management reserves the right to open additional squads.

11. Pacers

- ❖ No pacers are allowed throughout the Tournament unless appointed by the Tournament Management.

12. Interrupted Game(s)

- ❖ The Tournament Manager or his appointed official(s) on duty may authorize the completion of a game and/or series on another pair of lanes when equipment failure on the starting lanes delays the normal progress of the series. An interrupted game and/or series, which cannot be completed, must resume from the points of interruption.

13. Bowling on Wrong Lane

- ❖ When the bowler(s) bowl(s) on the wrong lane(s) and the error is discovered before another bowler has bowled, a dead ball shall be declared and the bowler(s) will be required to re-bowl on the correct lane(s). If the error is not discovered until the opposing bowler has bowled, the score shall count and the bowler shall be required to bowl his subsequent frame(s) on the correct lane.

14. Loss of Score during Black-outs/Power Failure or Equipment Failure

- ❖ In the event of power failure/TV monitor black out or equipment failure in the progress of the game, and game scores could not be traced after power supply resumes, bowler(s) concerned have to re-bowl that particular game. However, previous games where the score have been duly recorded shall remain unchanged.

15. Protests

- ❖ For protest and appeal procedures, WB Rules 3.9 & 3.10 will be observed.

16. Interpretation Clause

- ❖ In case of various interpretations of these rules, the Tournament Management's interpretation prevails.
- ❖ Matters not covered herein will be decided upon by the Tournament Management in accordance with standard rules, and the decision shall be final.

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